

WEIGHTS

CODE	WEIGHTS	DEFINITION
GD	GOOD	Well furred. Solid, heavy, supple feel.
AVG	AVERAGE	Well furred but not as heavy as GD.

CATALOGUE SECTION I

CODE	GRADE	DEFINITION
SEL	SELECT	Winter or Early Spring skins with Good Weight. Clean leather. No blemishes or imperfections.
I	FIRST	Winter or Spring skins with average weight. Clean leather. No blemishes.
I-II	FIRST AND SECOND	Fall or Poor Spring skins.
II	SECOND	Very Early Fall skins.
SDG	SLIGHT DAMAGED	Fall, Winter or Spring skins that have 1 to 2 small holes or a limited combination of scars.

CATALOGUE SECTION III

CODE	GRADE	DEFINITION
DGD	DAMAGED	Skins with 3 or more holes.
IV	FOURTH	Badly damaged skins (over 50% damage), burnt skins. Limited commercial value.

52↑  
82↓